



Christchurch Park Scavenger Hunt

A kid friendly scavenger hunt perfect for 5-10 year olds. The final reward for completing the puzzle is fun in the playground.

Distance 1.2 kilometers / 0.7 miles

Duration 45 minutes



Wildlife



Refreshments



Public transport



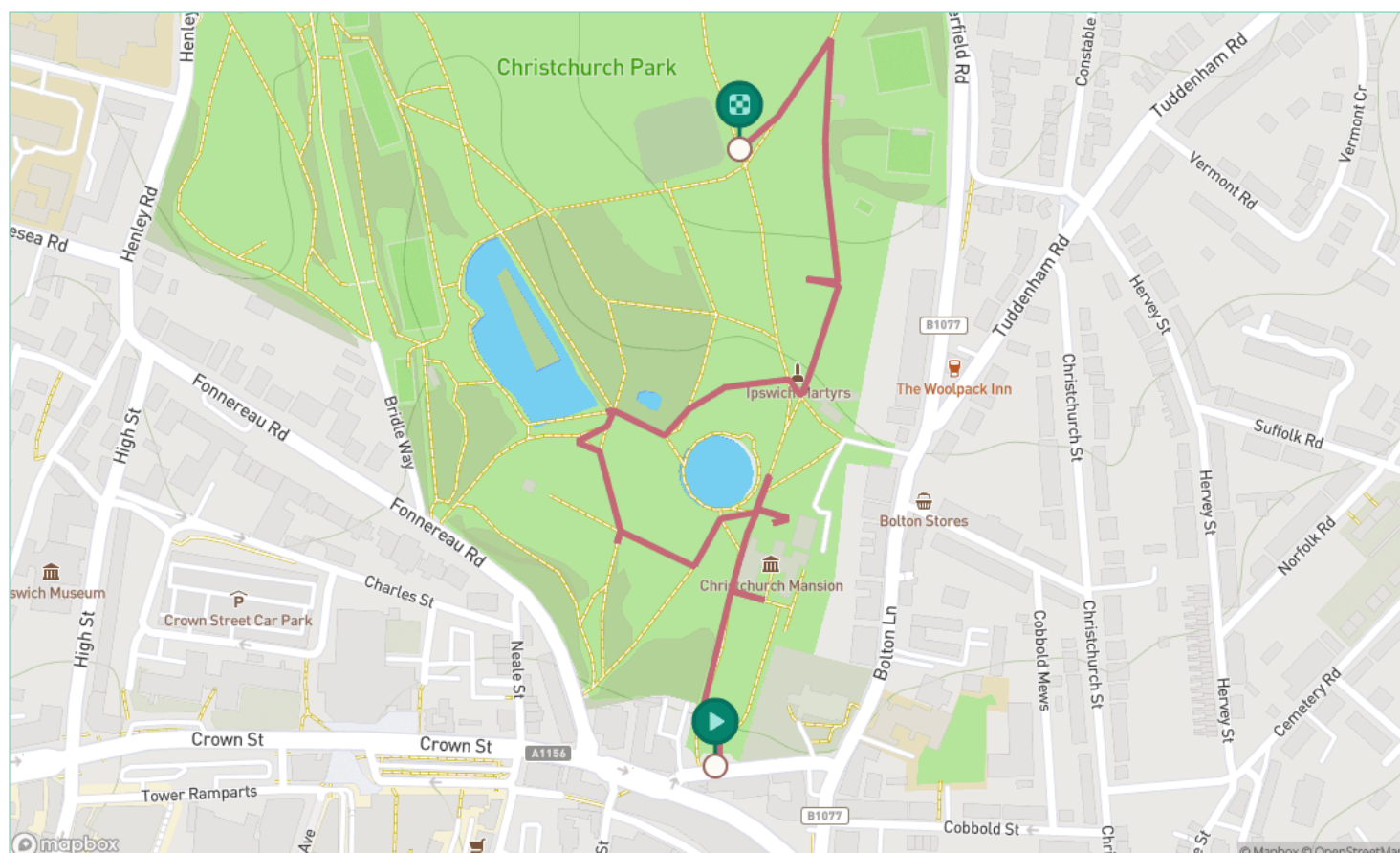
Picnic spot



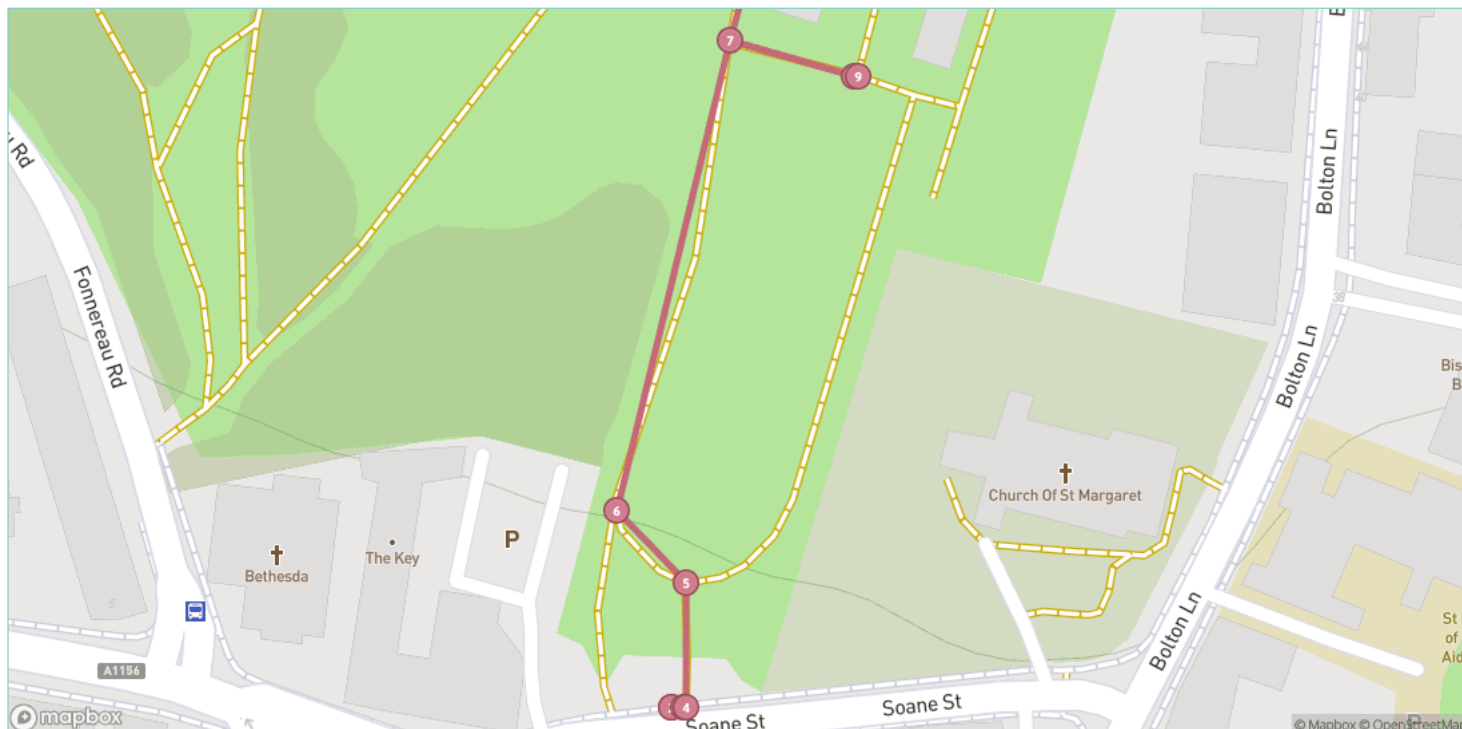
Dog friendly



Child friendly



Disclaimer: Directions are provided as guidance only. Weather, construction, closures or other factors may affect routes. Please take care when crossing roads and avoid private land. Always follow local signage and use common sense. Created by Go Jauntly Ltd © 2025. Last Updated: 21 October 2025.



Step 1: This walk starts at the entrance to Christchurch Park on Soane Street (IP4 2BE). Tower Ramparts bus station is very close by.

Step 2: This is a kid-friendly puzzle hunt (perfect for 5-10 year olds). The walk is step free with some inclines and declines. Paths are predominantly tarmac but may be uneven in places.

Step 3: ☕ 📄 ♀ Can you help solve this scavenger hunt? You might want a pen & paper to note down the clues or use the phone. 📱 Keep your eyes peeled for the signs, they'll help you solve this puzzle.

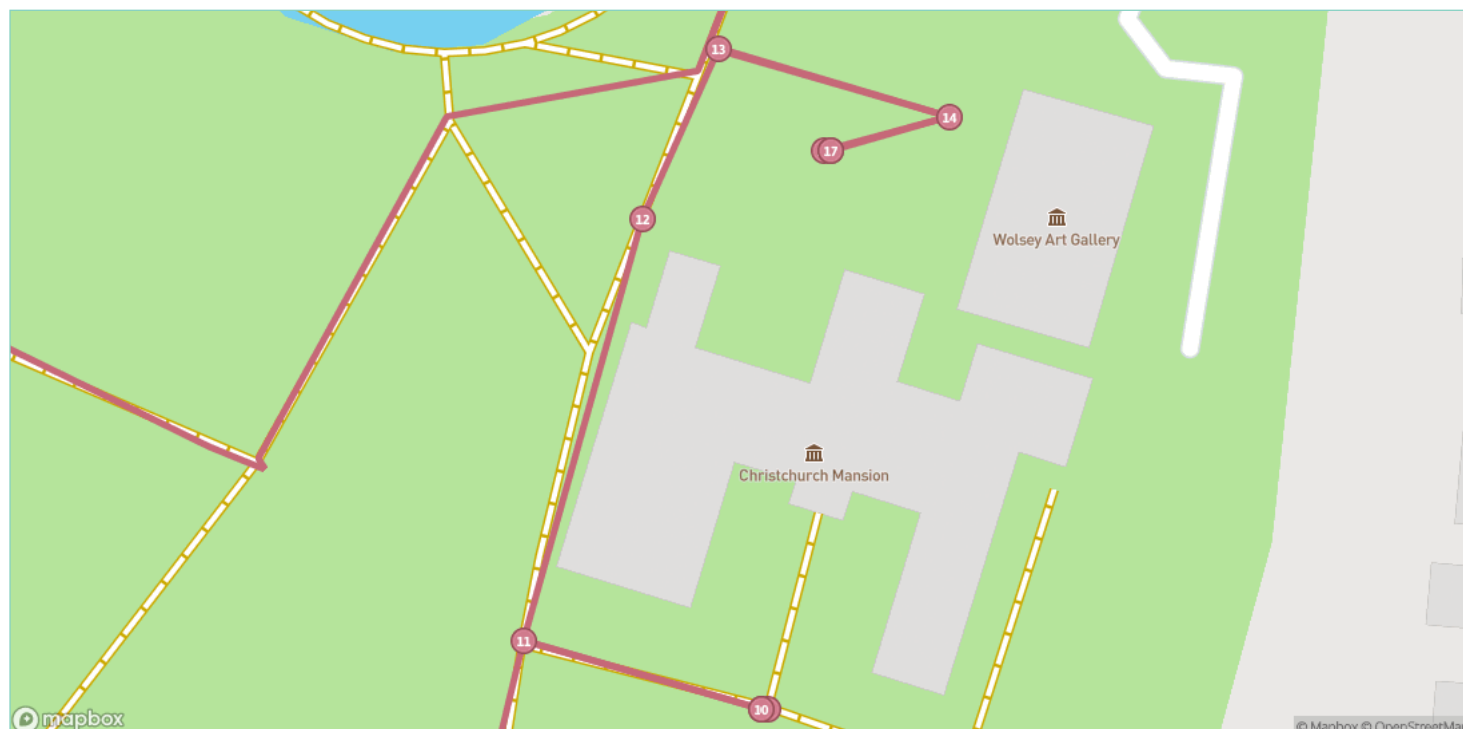
Step 4: Head through the gated entrance into Christchurch Park.

Step 5: Keep to the left and follow the tarmac path into the park.

Step 6: You should see Christchurch Mansion just up ahead.

Step 7: Turn right to walk in front of Christchurch Mansion.

Step 8: Facing the mansion, you need to look for a clock. Can you spot one? What is the time today?
🕒



Step 9: Your first clue is here. If the top most number on a clock is 12, what is the first number after this? Remember to go clockwise.

Step 10: Hopefully you have noted down the number '1'. Great stuff. You've collected your first clue. Now it's time to head off and find our next clues.

Step 11: Retrace your steps back to the path and turn right. Then continue ahead towards the pond and big evergreen pine tree up ahead. 🌲

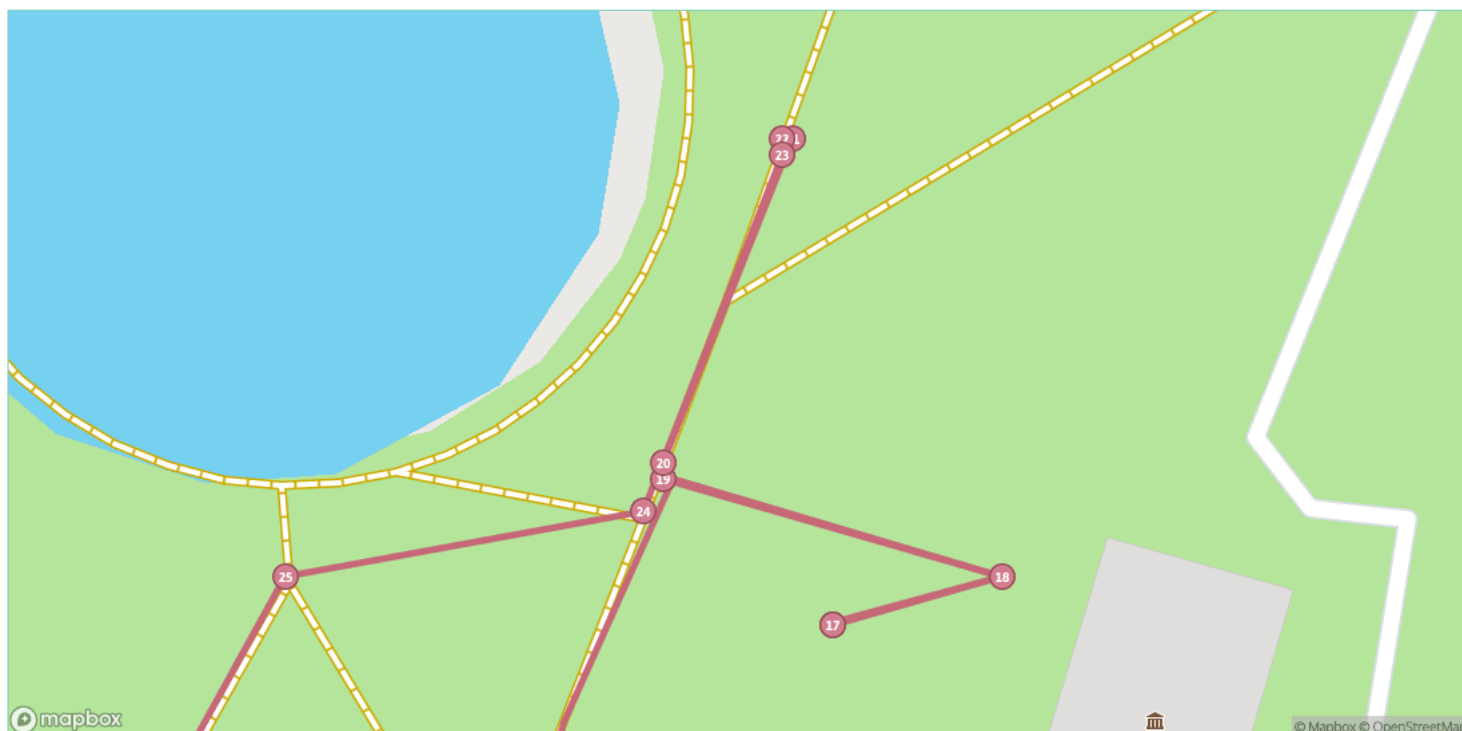
Step 12: Keep right and you'll pass the tea room as you go.

Step 13: Turn right into the path that leads to the Woseley Gallery. Continue towards the entrance and then turn right to explore the garden.

Step 14: Head into the little garden. Here lies our next clue. Wander around and keep your eyes and ears peeled.

Step 15: Now see if you can find a metal sculpture standing atop a stone. Can you spot it? What does the sculpture look like to you?

Step 16: The stone as a plaque on it and the sculpture is dedicated to two people. Can you find their names? It's the second name that is important.



Step 17: The first person is Eugen. Now note down the third letter of the second person named on this sculpture. 📝

Step 18: You should have noted down the letter 'S'. You've got two clues now! Let's head back to the main path now.

Step 19: Exit the garden and turn right. The next clue is close by.

Step 20: There are creatures that really enjoy spending time in ponds. Can you name any animals that enjoy a pond or lake?

Step 21: HINT: Just beside the lake there is a feeder which is safe for water birds. That's right it's ducks! 🦆 Note down the second letter of Duck.

Step 22: You should have noted down the letter 'U'. Did you know that it's not safe to give ducks or waterbirds, bread because it makes them sick? Feeding ducks is fun and caring so why not grab some safe duck food for £1?

Step 23: We'll visit another pond soon so you could save some duck food for there too. Feeding ducks safe food is a great way to connect with nature. Tap the 'Play' button below to learn about the fun and happiness nature can bring you.

Step 24: Three clues already -brilliant! Now retrace your steps to explore more of the park. Bear right and keep the pond on your right.



Step 25: Follow the path on the left that goes away from the pond. You should see a bench and a young tree ahead. Make your way there.

Step 26: Have you found the bench? Excellent. Here lies our fourth clue. Now look closely. The letters and words are very important.

Step 27: Can you find the last word that is on the top part of the bench? Note down the fourth letter of the last word. 📝

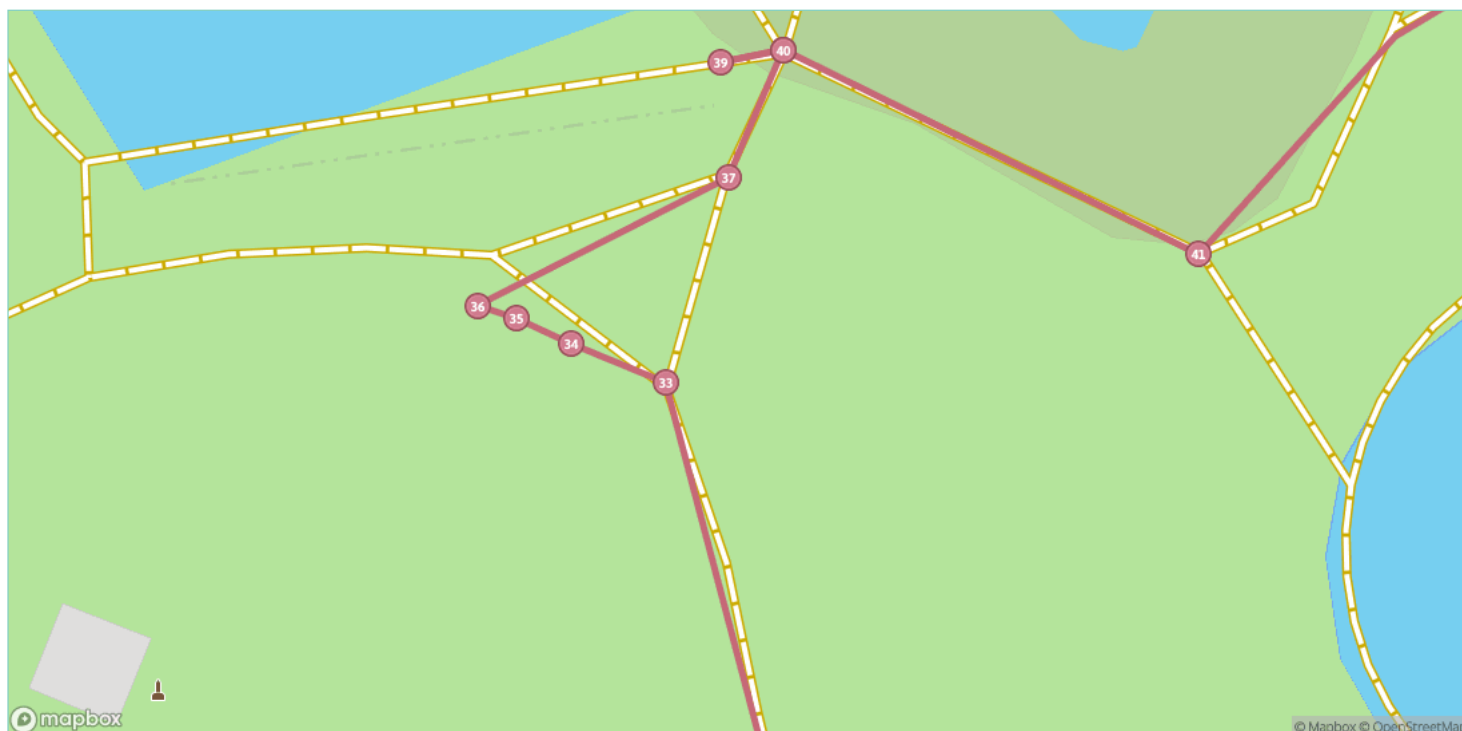
Step 28: You should have noted down the letter 'J'. Now with the bench behind you walk along the path. Stop half way along the path.

Step 29: Turn left and look out for a tree that is older than anyone in Ipswich and even the world. 😊 It's very close by.

Step 30: Can you spot the magnificent Yew Tree? There is a sign in front with more info. Tap the "Play" button below to learn more about this tree. 🖱️

Step 31: After you've admired the tree, let's get walking again. With the tree behind you, retrace your steps back to the path and continue straight.

Step 32: You'll walk past the war memorial in the distance on the left hand side. Keep going ahead.



Step 33: The path soon forks into two. Follow the left hand path and head towards the peace garden just up ahead.

Step 34: Sri Chinmoy was an Indian spiritual leader who visited this peace garden on 30th May 1987. Here lies our fifth clue.

Step 35: Look at the bench. Now note down the first two numbers of the year he visited.

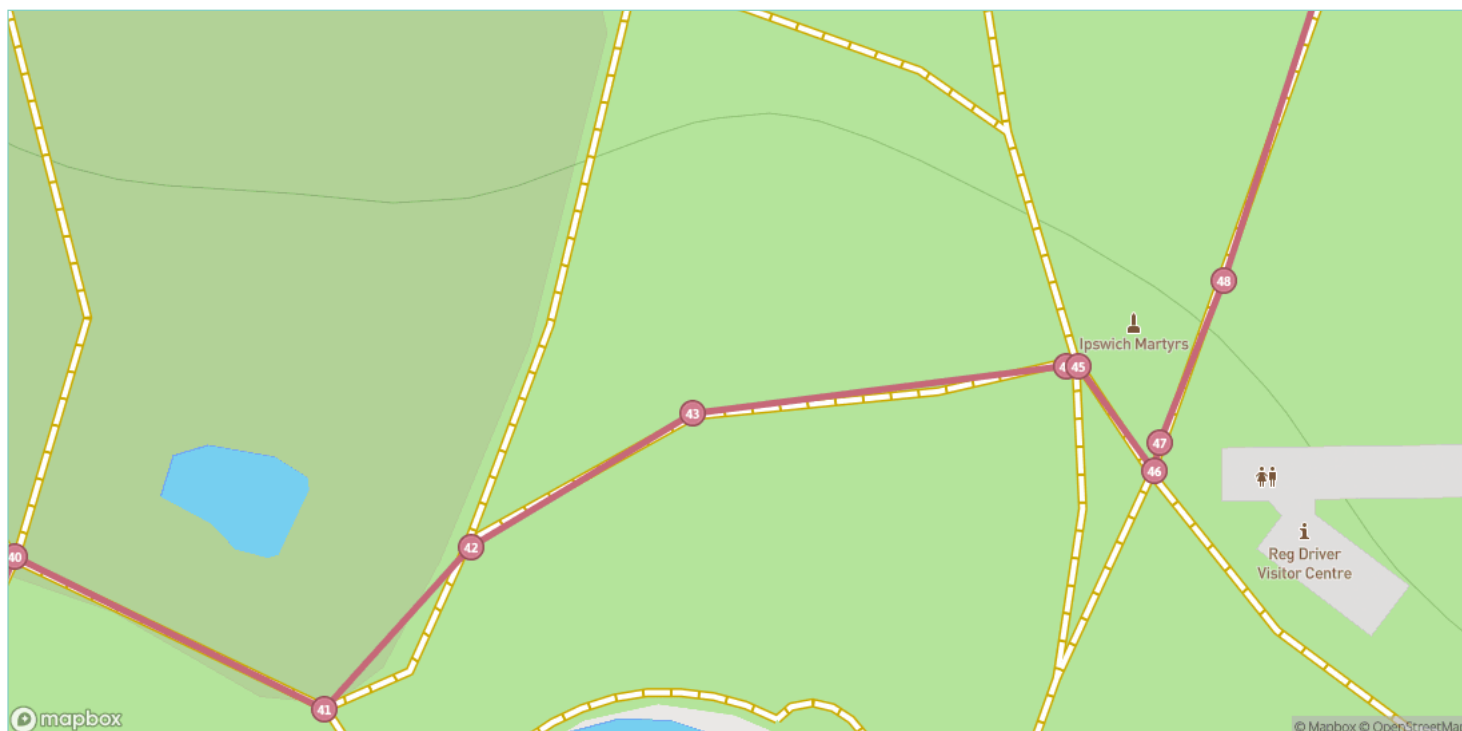
Step 36: You should have noted down the number '19'. Take a moment to admire the peace garden and then facing the garden, turn right.

Step 37: Keep the little low fence to your left and continue ahead. You need to look out for another pond. Can you find it?

Step 38: The Wilderness pond is to your left.

Step 39: It's a great spot to share more of your safe duck food. It is also a great spot to practice some nature connection that we learnt earlier.

Step 40: Do you have a favourite duck or water bird? How does seeing them make you feel? Now retrace your steps and walk past the pond sign from earlier and head over the crossing paths.



Step 41: Continue along the tarmac path and keep doing until you get to a short gravel path which bears left. Take the path. It might be bumpy.

Step 42: Keep going, the path turns back to tarmac and winds past more trees. Do you have a favourite tree so far?

Step 43: Keep going ahead. There is another memorial just up ahead dedicated to the Ipswich Martyrs.

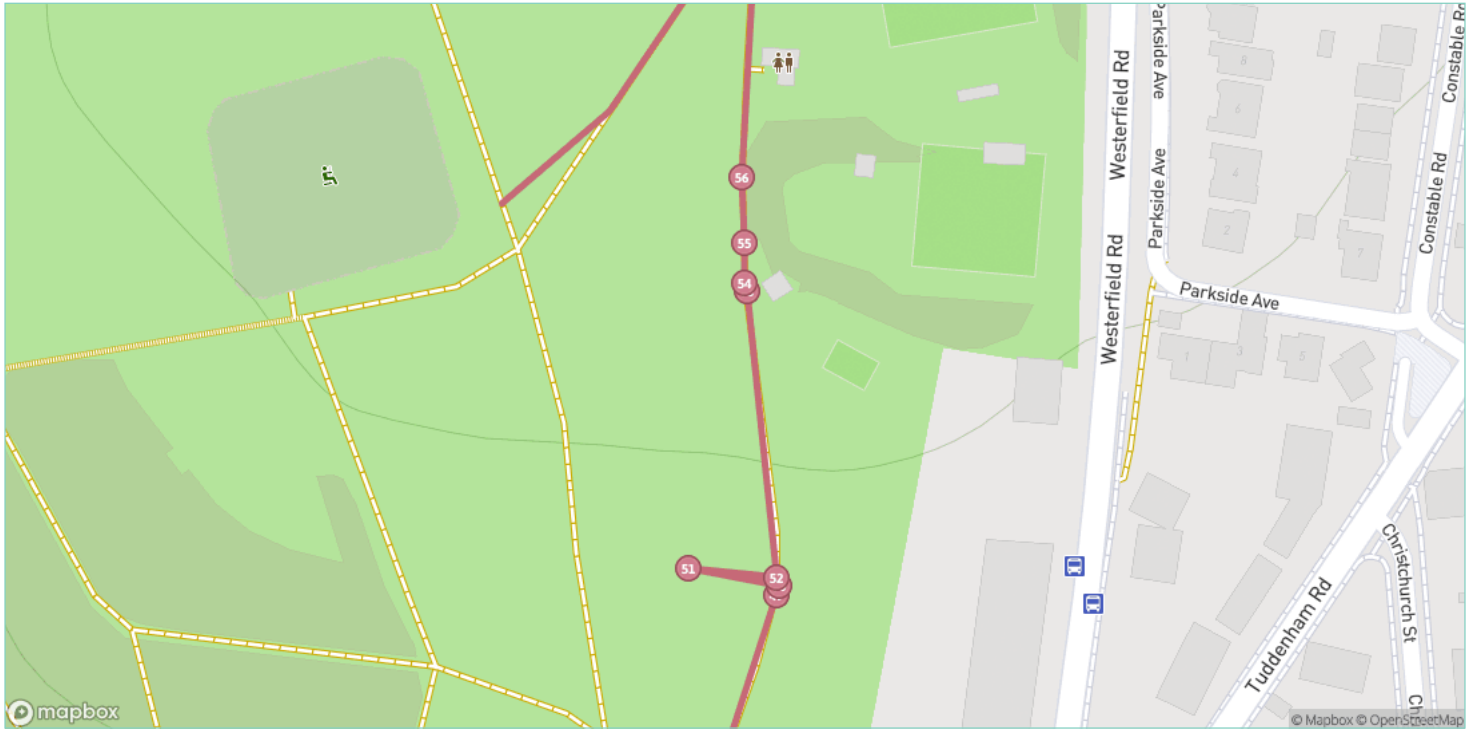
Step 44: Turn left to admire this old memorial. Tap 'Play' below to learn more about why it's here.

Step 45: Facing the monument, turn right. Cross over the next path junction and look for a park sign on your left hand side. Another clue is here.

Step 46: Have you found the sign? Can you read the sign at the top? Give it a go.

Step 47: Now we need you to find and note down the ninth letter of the third word from the top of the sign. Have you got that? The ninth letter of the third word. That is a lot of counting. 😊

Step 48: Hopefully you've noted down the letter 'U' from the word 'Christchurch'. Now follow the path to the left of the sign uphill.



Step 49: Have you noticed the magical shapes of some of the trees as you've walked uphill. They bend and bulge in every way.

Step 50: For a little fun detour, head off the path on the left hand side to discover the old Ice House hidden amongst the mounds of grass.

Step 51: Do you know what an Ice House is? Tap the 'Play' button to learn more. When you're ready head back to the path.

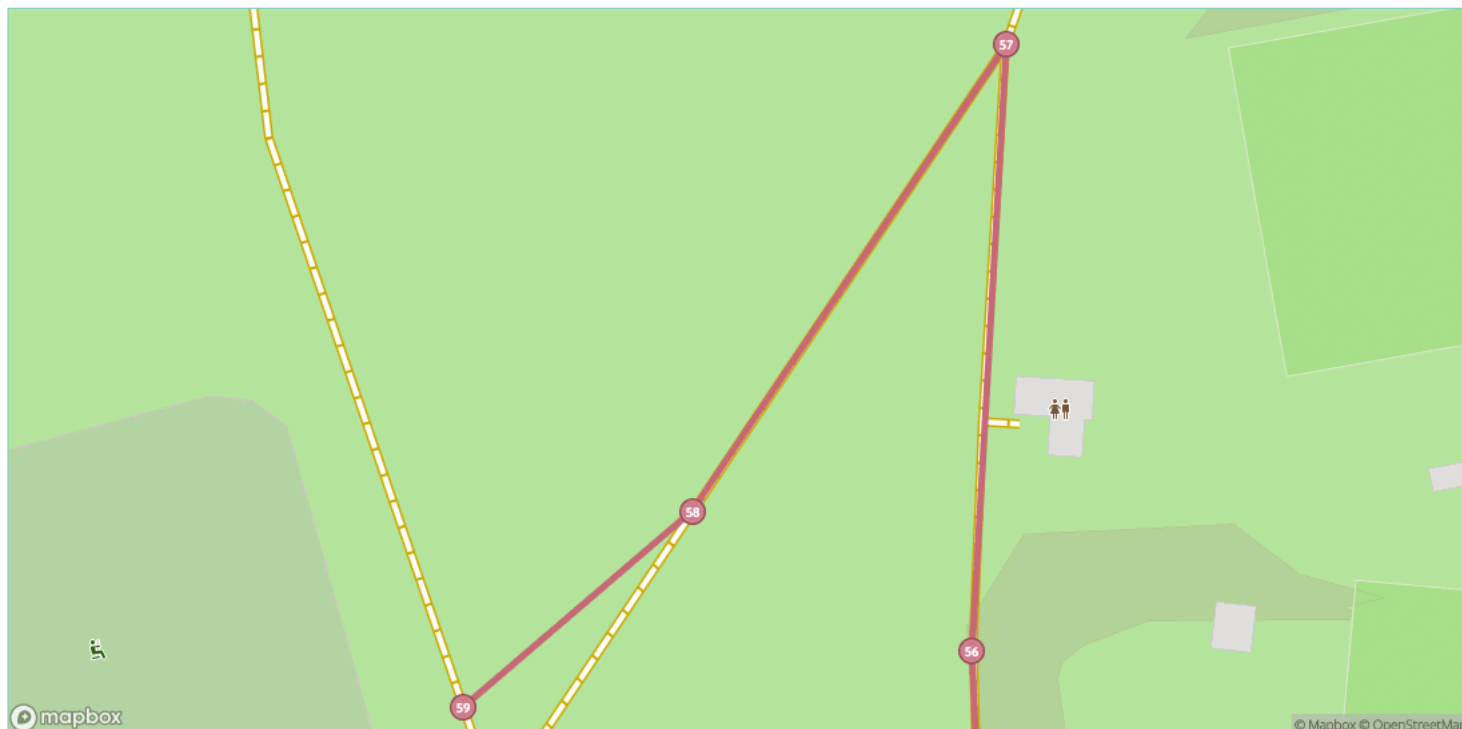
Step 52: Continue uphill towards the cafe where you'll find toilets and benches. You should have six letters and numbers which you've scavenged along the way.

Step 53: Take a seat on a bench, You should have 4 letters and two numbers written down like this in this order: 1 S U J 19 U. Firstly, replace each letter with the letter before it in the alphabet. So for example B = A or U = T.

Step 54: The code should look like this now: 1 R T I 19 T. Hmm that's still not a proper word is it? 😞 OK now you need to work out what those numbers represents. HINT: A = 1 and B = 2. Have you got it?

Step 55: You've cracked the puzzle. It's ARTIST! Famous artists like Thomas Gainsborough and John Constable were inspired by local trees, skies, and views of Christchurch Park - just like you might be today 😊 Tap 'Play' to find out more.

Step 56: Great work little explorers! It's time to claim your reward. Continue past the cafe and the toilets (or pop in if you need something).



Step 57: At the end of the path, turn left.

Step 58: Look out for the gnarly old tree that provides a habitat for lots of local wildlife and continue straight towards the playground...

Step 59: ... to claim your well-earned prize! We hope you enjoyed this walk. We have another one in Holywells Park if you've not done it yet. ♡